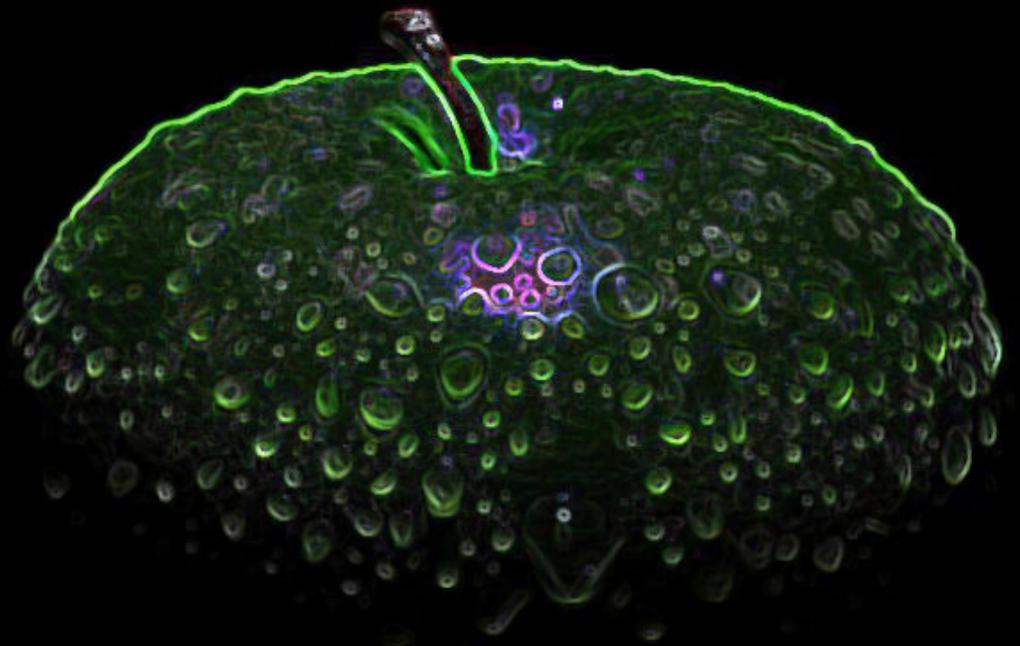


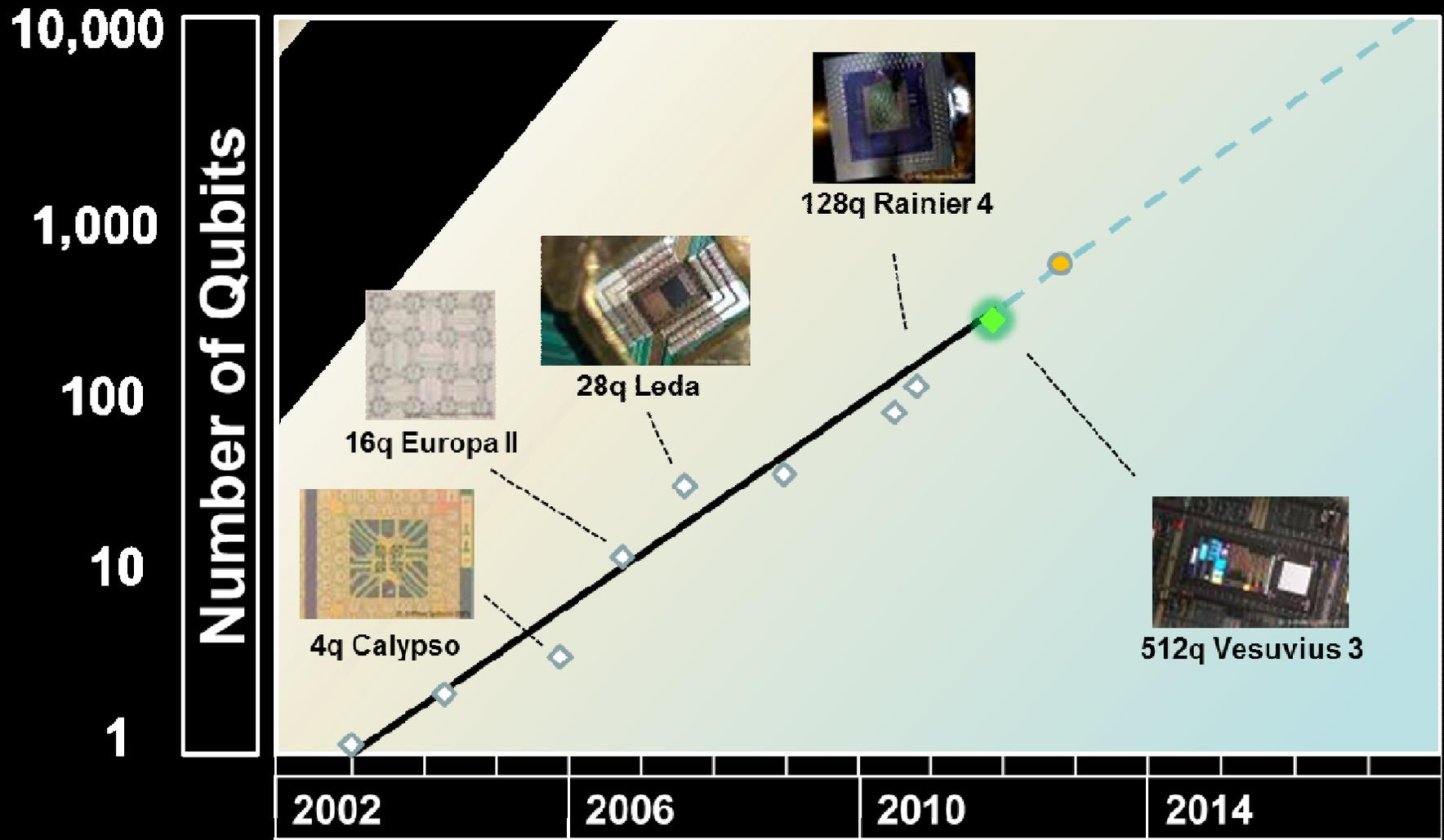
# Compressive sensing and semi-supervised feature learning using a D-Wave One

Dr. Geordie Rose

Founder and CTO, D Wave  
10:15AM Friday January 20<sup>th</sup> 2012  
@ NASA Ames



# The evolution of an idea



# The USC – Lockheed Martin Quantum Computing Center



“... the possibility of solving some of the world’s most complex optimization and machine learning problems.”

USC Viterbi Dean Yannis C. Yortsos

**Quantum computation ...will be the first technology that allows useful tasks to be performed in collaboration between parallel universes.**

**David Deutsch @ TED 2005**



**... quantum computers ... can solve problems whose solution will never be feasible on a conventional computer.**

**Quantum computing for everyone**

**Michael Nielsen (2008)**

<http://michaelnielsen.org/blog/quantum-computing-for-everyone/>



**Someday, perhaps soon, we will build a machine that will be able to perform the functions of a human mind, a thinking machine.**

**The Connection Machine**  
**Danny Hillis (1985)**



**... if you were to have a working quantum computer today, the business of doing machine learning would entirely change... quantum computing might be the missing link that brings true human level intelligence to machines.**

**Hartmut Neven (2007)**

[http://www.youtube.com/watch?v=I56UugZ\\_8DI](http://www.youtube.com/watch?v=I56UugZ_8DI)

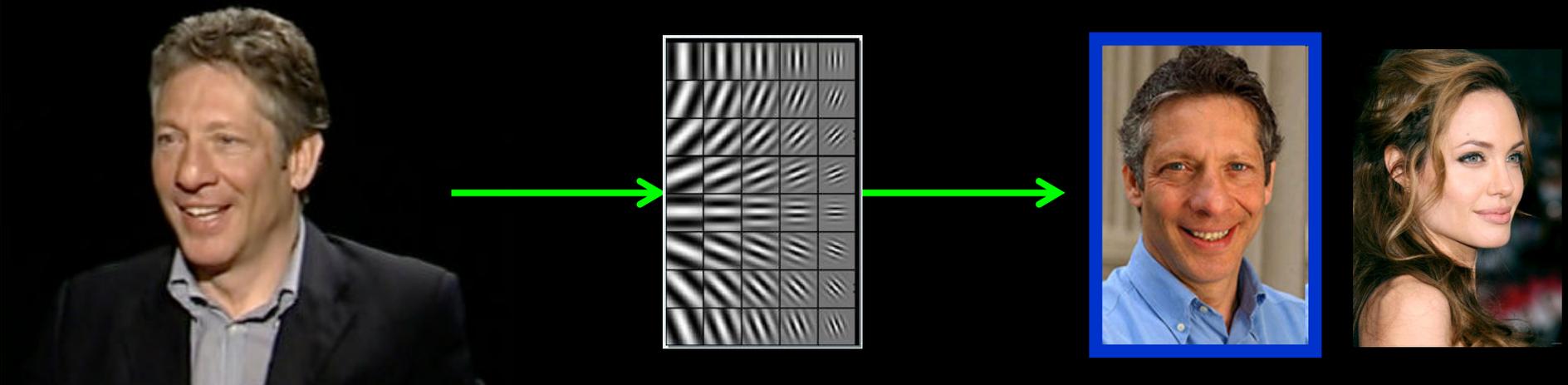


**There's a fascinating hypothesis that a lot of human perception ... can be explained by a single learning algorithm.**

**Unsupervised Feature Learning and Deep Learning**  
**Andrew Ng (2011)**

[http://www.youtube.com/watch?v=I56UugZ\\_8DI](http://www.youtube.com/watch?v=I56UugZ_8DI)





SIFT, Spin image, HoG,  
RIFT, Textons, GLOH,  
Gabor Wavelets

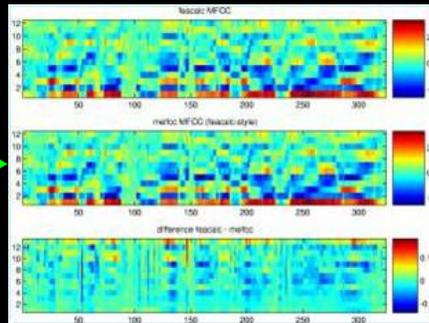
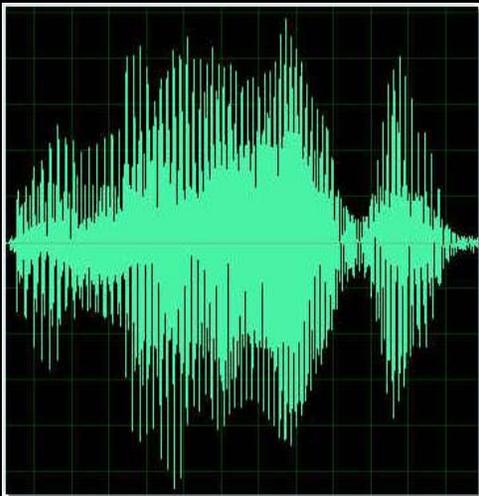
**Input**



**Low-level features**



**Learning algorithm**



**Punk-loving robots pogo for science**

Robots pogoing at a punk gig.

**Spectrogram, MFCC,  
Flux, ZCR, Rolloff**

**Input**



**Low-level features**



**Learning algorithm**



- Finance
  - Business
  - Sports
  - Music
  - Realty
  - Eldritch horrors
- ✓  
✓

**Bag of words, Parser features,  
NER/SRL, Stemming, Anaphora,  
POS tagging, WordNet features**

# Learning features: images

Warm-up: how many bits does it take to download this highly compelling movie from Netflix?



# Option 1.

Send all the bits for all eight images –  
 $80 \times 112 \times 3 \times 8 \times 8 = 1,720,320$  bits



## Option 2.

Send one picture, plus instructions that there are eight –  
 $80 \times 112 \times 3 \times 8 + 8 = 215,048$  bits



+ [1, 1, 1, 1, 1, 1, 1, 1]

## Option 2.

Send one picture, plus instructions that there are eight –  
 $80 \times 112 \times 3 \times 8 + 8 = 215,048$  bits



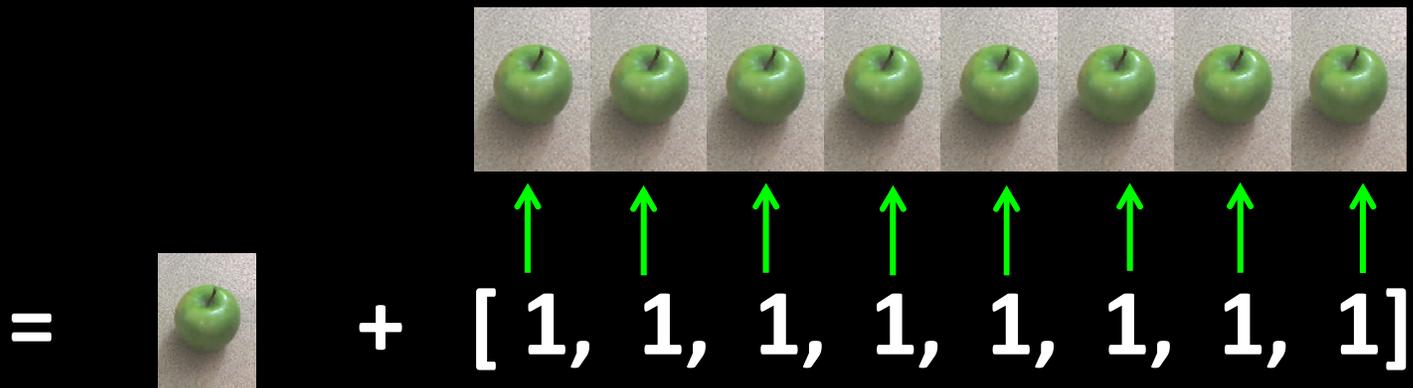
+ [1, 1, 1, 1, 1, 1, 1, 1]

*Feature or dictionary atom*

# Question:

Is the equality below:

- Obvious
- Deep

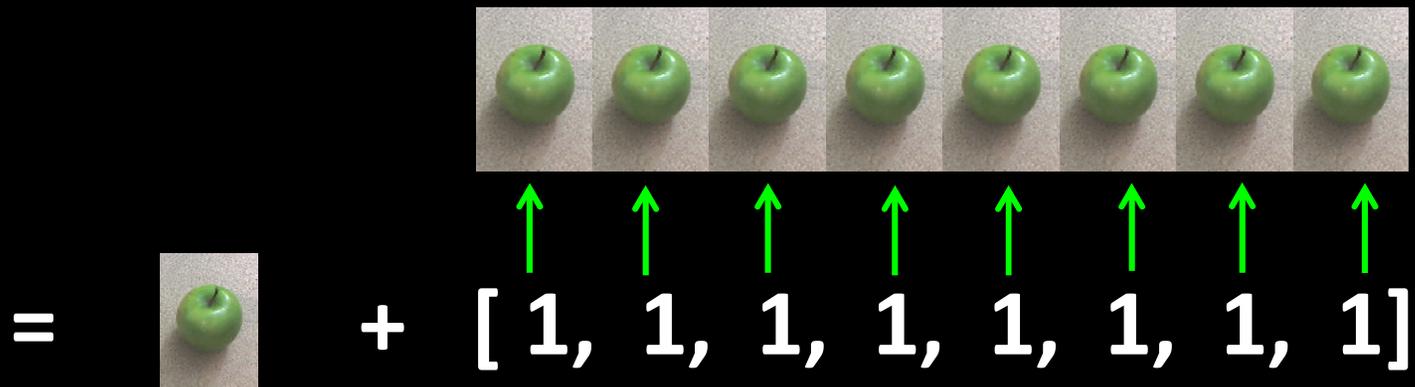
$$= \text{[apple]} + \begin{matrix} \uparrow & \uparrow \\ [1, & 1, & 1, & 1, & 1, & 1, & 1, & 1] \end{matrix}$$


# Question:

Is the equality below:

Obvious

Deep

$$= \text{[apple]} + \begin{matrix} \uparrow & \uparrow \\ [1, & 1, & 1, & 1, & 1, & 1, & 1, & 1] \end{matrix}$$


# What if our 'video' is more interesting?

- How many features do we need to represent images from the world around us?
- How do we find them?



# One feature

Like an “average”

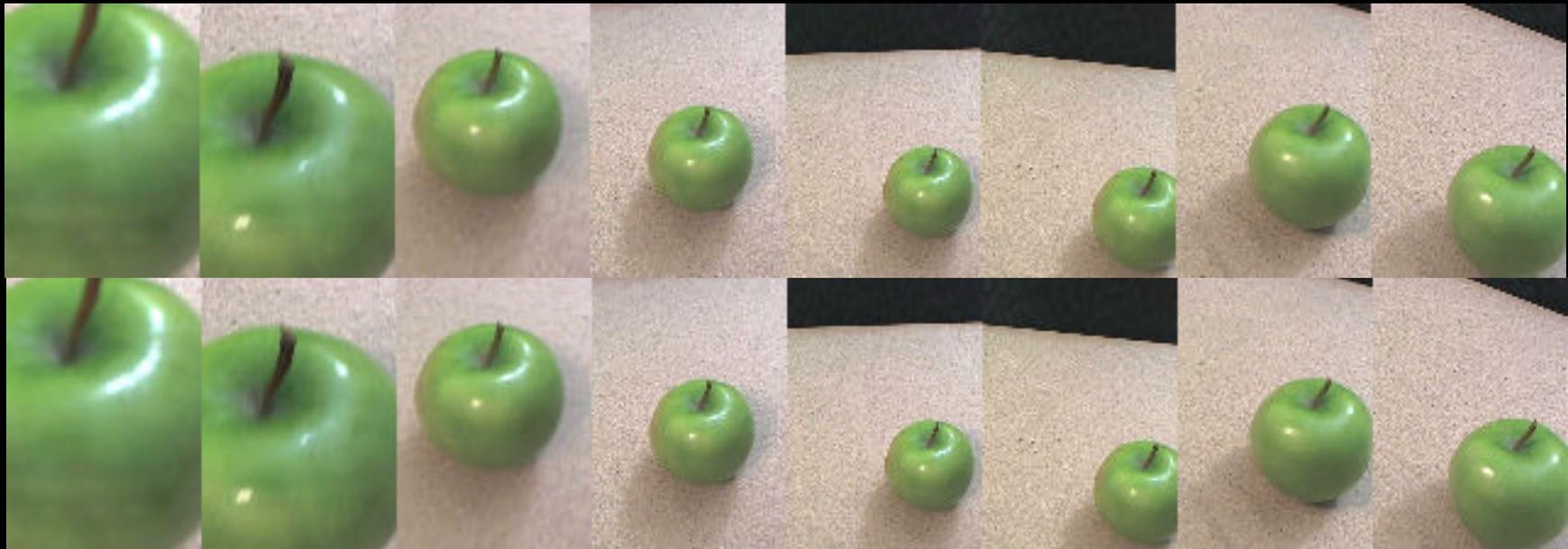


Feature Dictionary 



# One feature per image

Guarantee of perfect reconstruction



Feature Dictionary 



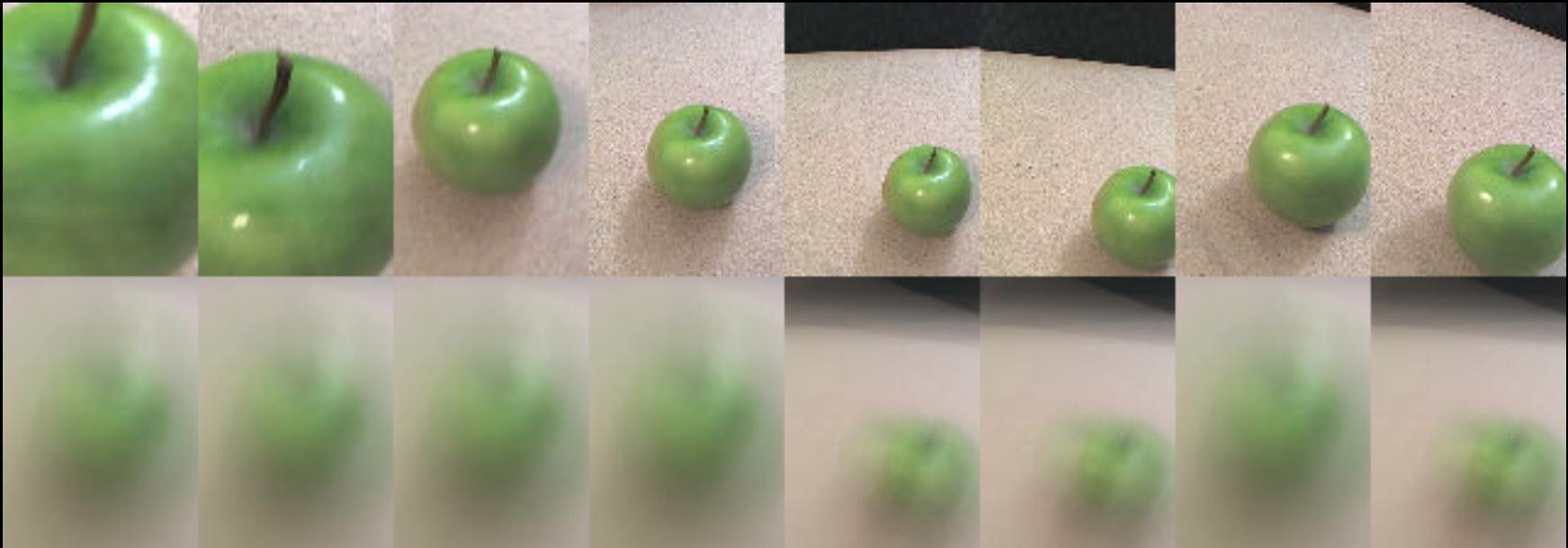
**MANY NATURAL SIGNALS ARE  
SPARSE OR COMPRESSIBLE IN THE  
SENSE THAT THEY HAVE CONCISE  
REPRESENTATIONS WHEN  
EXPRESSED IN THE PROPER BASIS.**

**An Introduction to compressed sampling**

**IEEE Signal Processing Magazine 21 March 2008**

# Two features

A little better!

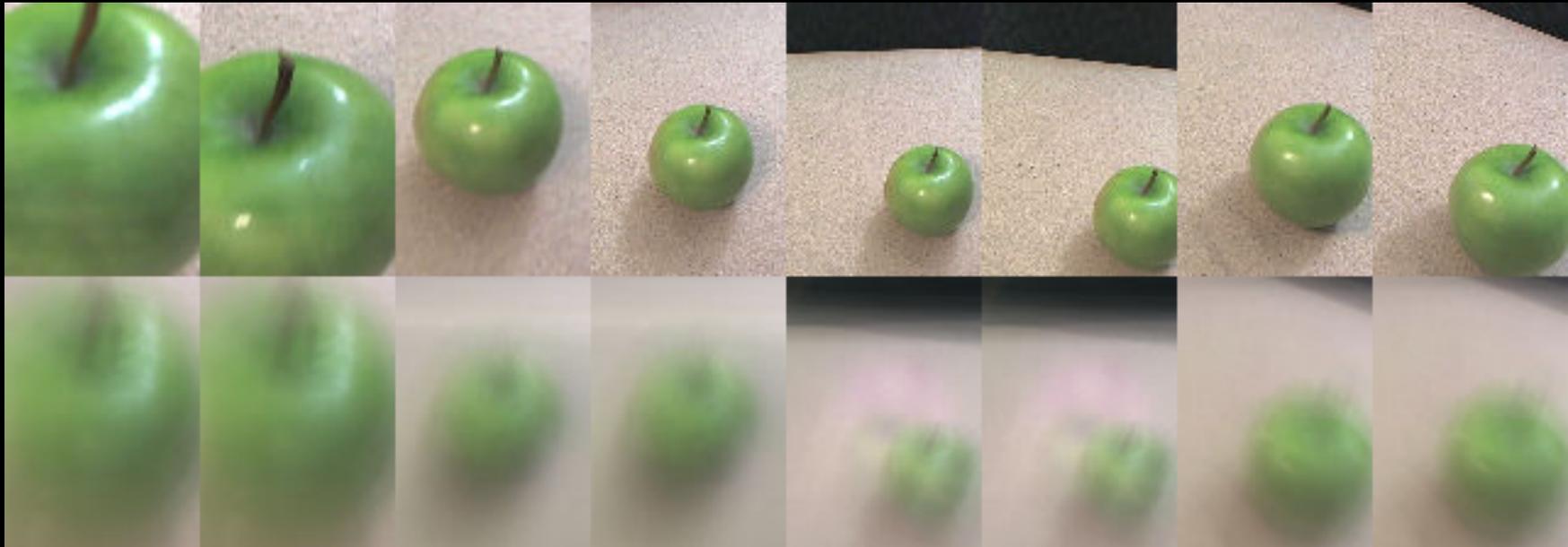


Feature Dictionary



# Four features

Better still...

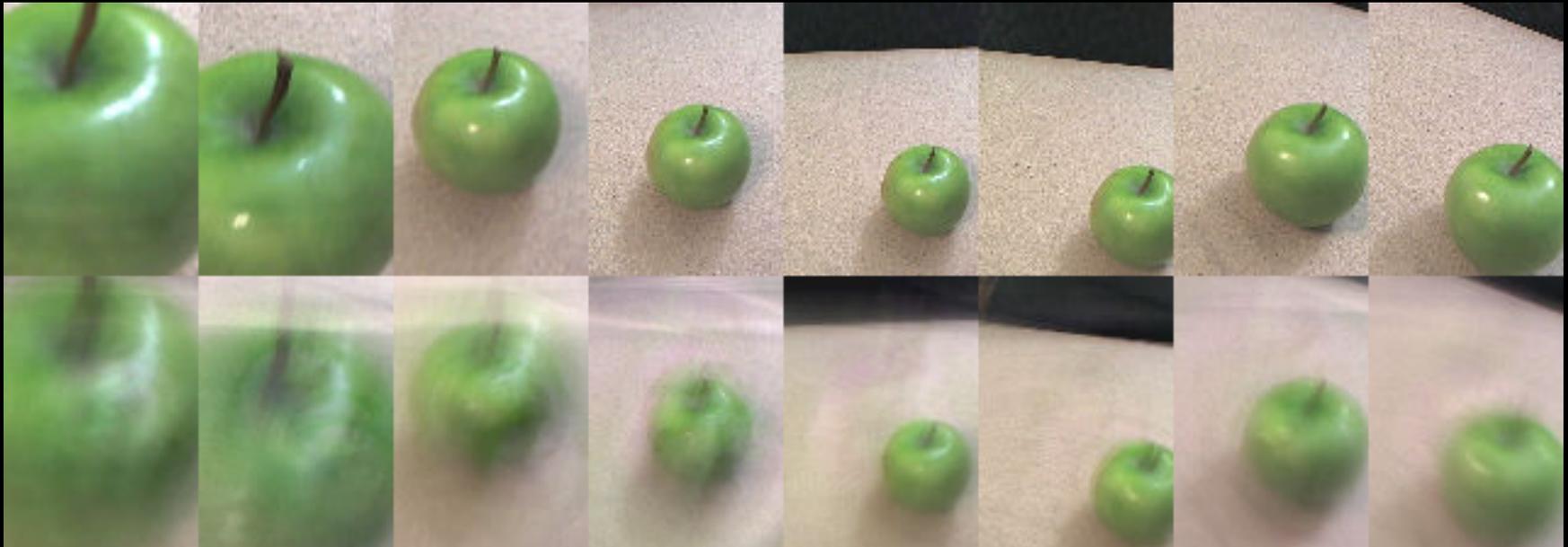


Feature Dictionary

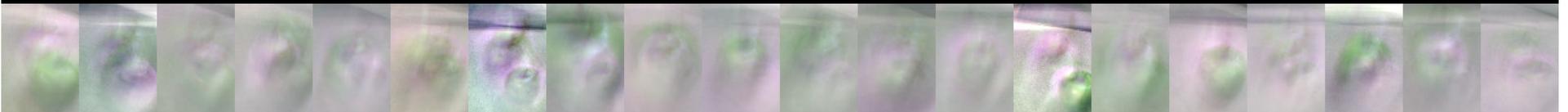


# Twenty features

Better still...

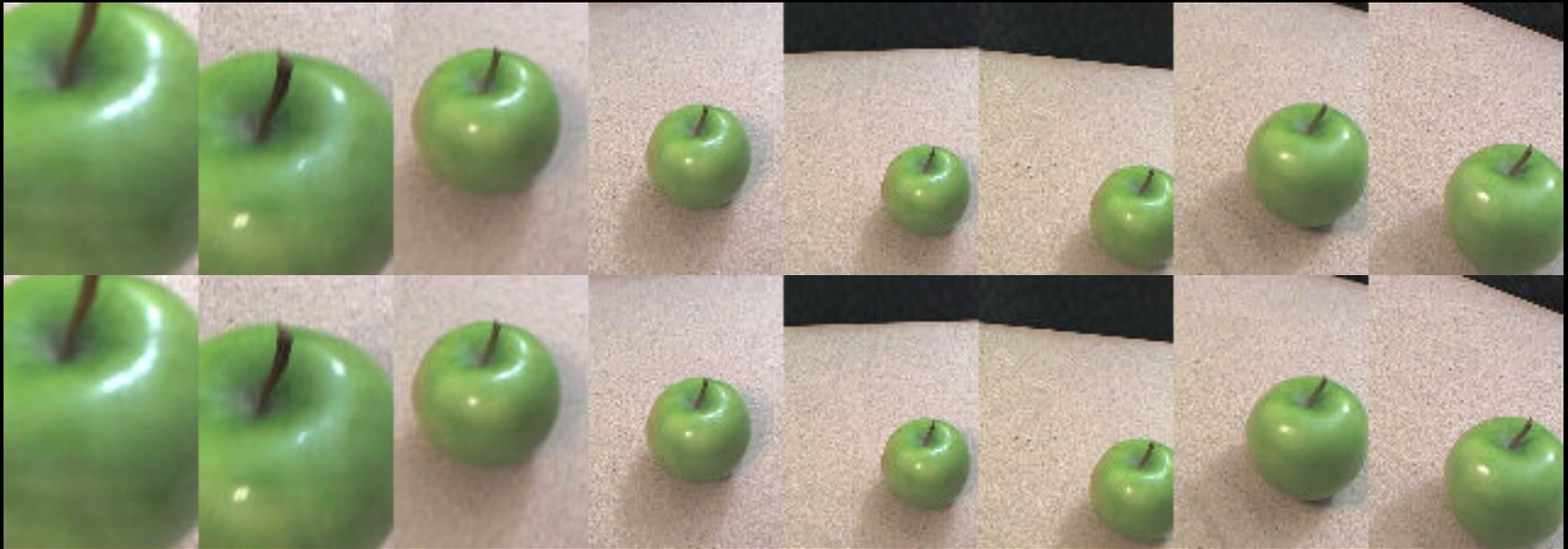


Feature Dictionary 



# Forty features

Near perfect reconstruction of a real 256 image movie



Feature Dictionary 



# Not just apples

Another 20-element dictionary for a 256-image movie



Feature Dictionary 



# Not just apples

Another 20-element dictionary for a 256-image movie



Feature Dictionary 



# Framework easily handles combination of labeled and unlabeled data



{Geordie, NLTK, Mary, Suz, Apple, Banana, Pen, MukMuk}

# Framework easily handles combination of labeled and unlabeled data



Just append label data  
[+1, -1, -1, -1, -1, -1, -1, -1]  
to image data vector!

{Geordie, NLTK, Mary, Suz, Apple, Banana, Pen, MukMuk}

**Eight categories, 128 images from each**  
**64 labeled, 64 unlabeled**  
**Learn 10 features for a 1,024-image movie**

**Feature Dictionary** →





Feature Dictionary 



# (Extremely hard) optimization problem!

Find  $\vec{D}_m$  and  $\vec{w}_j$  that minimize the difference between ground truth and reconstructions



$\vec{D}_1$     $\vec{D}_2$     $\vec{D}_3$     $\vec{D}_4$     $\vec{D}_5$     $\vec{D}_6$     $\vec{D}_7$     $\vec{D}_8$     $\vec{D}_9$     $\vec{D}_{10}$

$$\vec{I}_j = \sum_{m=1}^K \vec{D}_m \vec{w}_j$$

$$\vec{w}_j = [0, 1, 0, 1, 0, 0, 1, 0, 0, 0] \longrightarrow$$



# Once you've learned your features...

1. Assign multiple labels to new objects
2. Anomaly detection
3. Generative mode – assign an object to a new label set
4. Use features as inputs to learning algorithms
5. Objects can have multiple data types seamlessly included at the same time – e.g. image + speech + text + category labels



**Unsupervised feature learning:** learn a sparse representation of all images of interest; this is lossless / reversible compression

**Multiple label assignment:** learn how the labels associated with the images correlate with their compressed representations

$[D_0, D_1, D_2, D_3, \dots, D_{511}]$   
 $[w_0, w_1, w_2, w_3, \dots, w_{511}]$

$[L_0, L_1, L_2, L_3, \dots, L_M]$

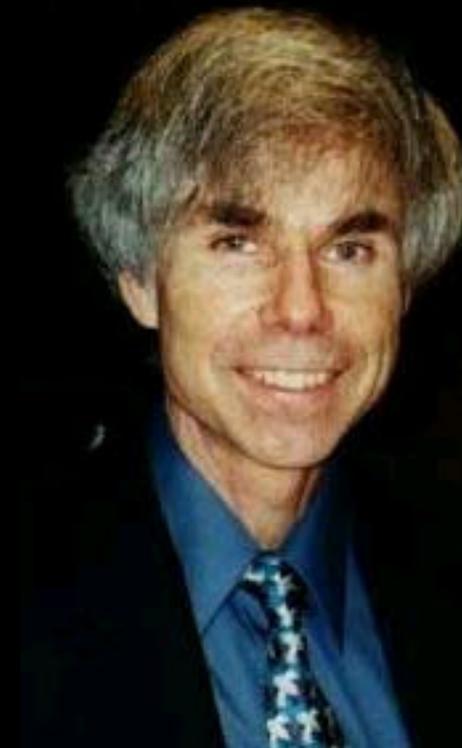
The  $D$ s are basis images resulting from the unsupervised learning step. The  $w$ s are 0/1 variables. Each image is a bit string of length 512, representing a linear superposition of the basis images "turned on" by its bit string

**Generative mode:** Given a label set, produce a compressed bit string / image, assuming that the label set defines a meaningful space from which samples can be generated that are instances of the label choices

# Do androids dream of electric sheep?

Generative mode – assign an object to a new label set

Think of this as “the inverse of classification”



**Thanks!**

**rose@dwavesys.com**